

Does a pure strategies NE always exist? (Dutta Ch.8)

By the definition of NE given, there is no NE in pure strategies in the following game :

Example:

		Matching Pennies	
		H	T
1/2	H	(-1,1)	(1,-1)
	T	(1,-1)	(-1,1)

Each player would like to outguess the other....

Nash (1950): in any finite game (N and strategy sets are finite) there exists *at least one* NE. This equilibrium may involve *mixed strategies*.

Def. A *mixed strategy* is a probability distribution over a player's pure strategies.

In the example:

player 1: Play H with probability r .
 Play T with probability $1-r$.

player 2: Play H with probability q .
 Play T with probability $1-q$.

Strategies are now *continuous* variables... $r \in [0,1]$, $q \in [0,1]$.

In a (mixed strategies) NE each player's mixed strategy is a best response to the other player's mixed strategy.

Player 1' s **expected payoff** from playing the *mixed strategy* $(r, 1-r)$ **given** his *belief* $(q, 1-q)$ about player 2 strategy:

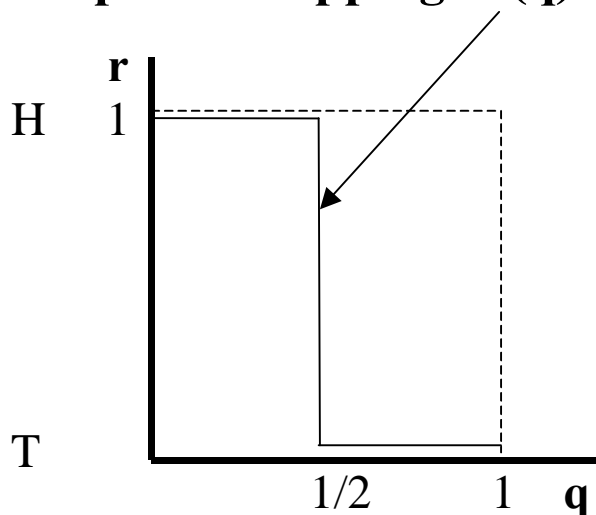
$$\begin{aligned} Eu_1(r,q) &= r [-q + (1-q)] + (1-r)[q - (1-q)] \\ &= r[1-2q] + (1-r)[2q-1] \\ &= r[2-4q] + 2q-1 \end{aligned}$$

$q = 1/2$ $Eu_1(r, 1/2) = 0$ for every choice of $r \in [0,1]$

$q < 1/2$ $Eu_1(r,q)$ maximised for $r = 1$ (play H)

$q > 1/2$ $Eu_1(r,q)$ maximised for $r = 0$ (play T)

Best Response Mapping $r^*(q)$:



Similarly for player 2:

$$\begin{aligned} r = 1/2 & \quad q^*(1/2) = [0,1] \\ r < 1/2 & \quad q^*(r) = 0 \quad (\text{play T}) \\ r > 1/2 & \quad q^*(r) = 1 \quad (\text{play H}) \end{aligned}$$

...If it is a NE for BOTH players to randomise, it must be that:
 $q^* = 1/2 = p^*$, where $q^*(r)$ and $r^*(q)$ intersect.

N-players:

Set of mixed strategies for player i: $\sigma_i \in \Sigma_i$

$$\sigma_i : S_i \rightarrow [0,1] \quad \sigma_{i1} + \dots + \sigma_{ik} = 1$$

Def. (Nash Equilibrium) A mixed strategy profile $\sigma^* = (\sigma_1^*, \dots, \sigma_N^*)$ is a NE of game $G = \{I, (u_1, \dots, u_N), (\Sigma_1, \dots, \Sigma_N)\}$ if for every i:

$$u_i(\sigma_i^*, \sigma_{-i}^*) \geq u_i(\sigma_i, \sigma_{-i}^*) \quad \text{for all } \sigma_i \in \Sigma_i.$$

Mixed strategies can be used to model situations where any pure strategy is a losing one:

Tennis (left or right?)

Goal Keeper/Penalty Kicker (left or right?)

Offense/Defense in American Football (Run or Pass?)

Poker: how often to bluff?

Case Study: Random Drug Testing (Dutta p.114-115)

Auditing tax evasion

Monitoring workers/borrowers...

Interpretation of *mixed strategies*:

1. mixed strategies as objects of choice (e.g. H,T, randomise).
2. probability as a frequency of certain acts.
3. mixed strategies as one player's uncertainty about what another player will do.

Note: A given pure strategy S'_i may be dominated by a mixed strategy, even though no other pure strategy is able to dominate S'_i .

Example 1:

	1/2	L	R
T		(3, _)	(0, _)
M		(0, _)	(3, _)
B		(1, _)	(1, _)

For any belief $(q, 1-q)$ player 1 could hold about 2's play, 1's best response is never B. It is T if $q \geq 1/2$, M if $q \leq 1/2$. But B not strictly dominated by either T or M...it is indeed strictly dominated by $(1/2, 1/2, 0)$.

Example 2: No-name game (Dutta pp.107-110)